

It's Ours

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During a previous mission, a highly important artifact has been lost. The officials of New Jerusalem are outraged and Brother Leon has been given the task to reclaim this relic as fast as possible. With all haste, he has gathered his flock and left on a quest for the item, which must be reclaimed as soon as possible, before it falls into wrong hands and is corrupted by occult powers.

Human player's forces

The Human player will be playing with the following warriors:

- The Redeemer (with the Gifts “Smite the Evil Ones” and “Aura of Healing”) with the Blessed Hammer;
- One Condemned Blade for Hire;
- One Condemned Brute with a Shield of Steel;
- Three advantage cards (drawn randomly).

Demon player's forces

The Demon player begins the game with 4 TP. During the game, they can send in up to 2 Pack Leader Demons (but never both at the same time).

Scenario set-up

Remove the 4 Stash tiles, the Exit tile, the Pentacle Room tile as well as the 3 Dead-End tiles. The other tiles are shuffled and placed in a pile.

The Exit tile is placed in the middle of the table.

All Human warriors are placed on it.

Conditions of victory

The Human player wins if they can get one of their warriors carrying the artifact to the Exit tile. Any other result is considered a victory for the Demon player.

Special rules

WITCH ALL HASTE

Remove the “Lost” and “Map of the Sewers” cards for their respective decks.

DETECT MAGIC

In order to find the artifact, the Human warriors use a medallion which allows them to detect magic items and gives them a direction to take. It uses the same rules as A Breath of Fresh Air from the “The Survivors” scenario (p.16 of the Rulebook), with one exception: when the side numbered 5 is up, the next tile isn't the Exit tile, but the Pentacle Room tile.

MAGIC ARTIFACT

When the Pentacle Room tile is placed, a treasure token is placed on it to represent the artifact. A Human warrior can, at the beginning or the end of his movement, take the artifact if it is on the same tile as he is. If the warrior holding the artifact is killed, the object falls to the ground and can be picked up by another Human warrior as per these rules.

